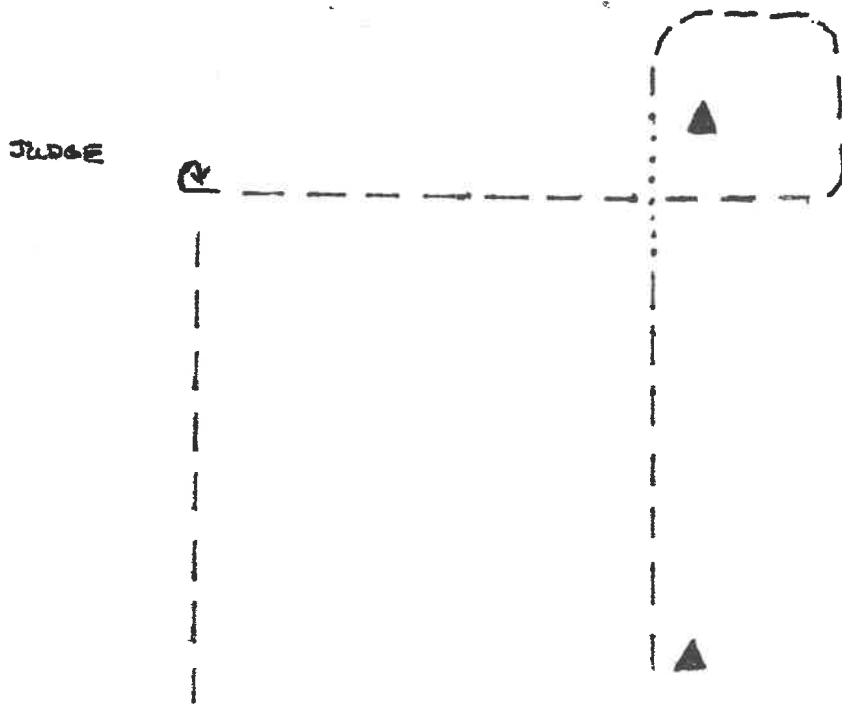


# Centre Hall Quarter Horse Shows

## Showmanship ( Small Fry)

Show Date: April 27-28, 2019



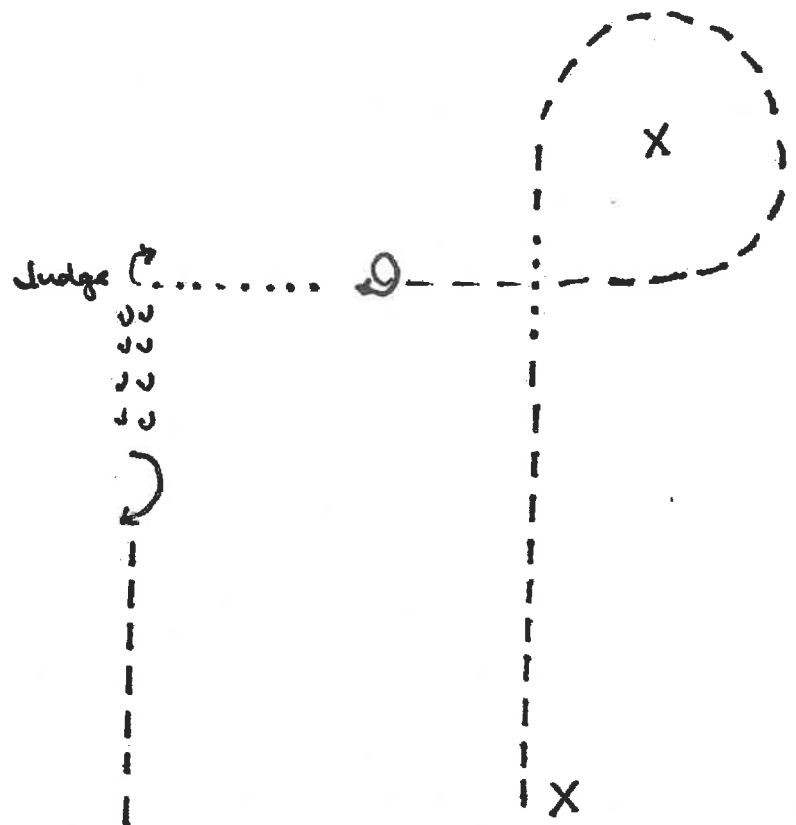
1. TROT
2. WALK
3. TROT
4. SET-up
5. INSPECTION
6. 270° TURN
7. TROT



# Centre Hall Quarter Horse Shows

Showmanship (Youth 14-18 - Amateur & Select & Open) ADULT

Show Date: April 27-28, 2019



1. trot
2. walk
3. trot
4. 360° turn
5. walk to Judge
6. set-up
7. Inspection
8. 90° turn - Back Two Horse lengths
9. 180° turn - trot to exit

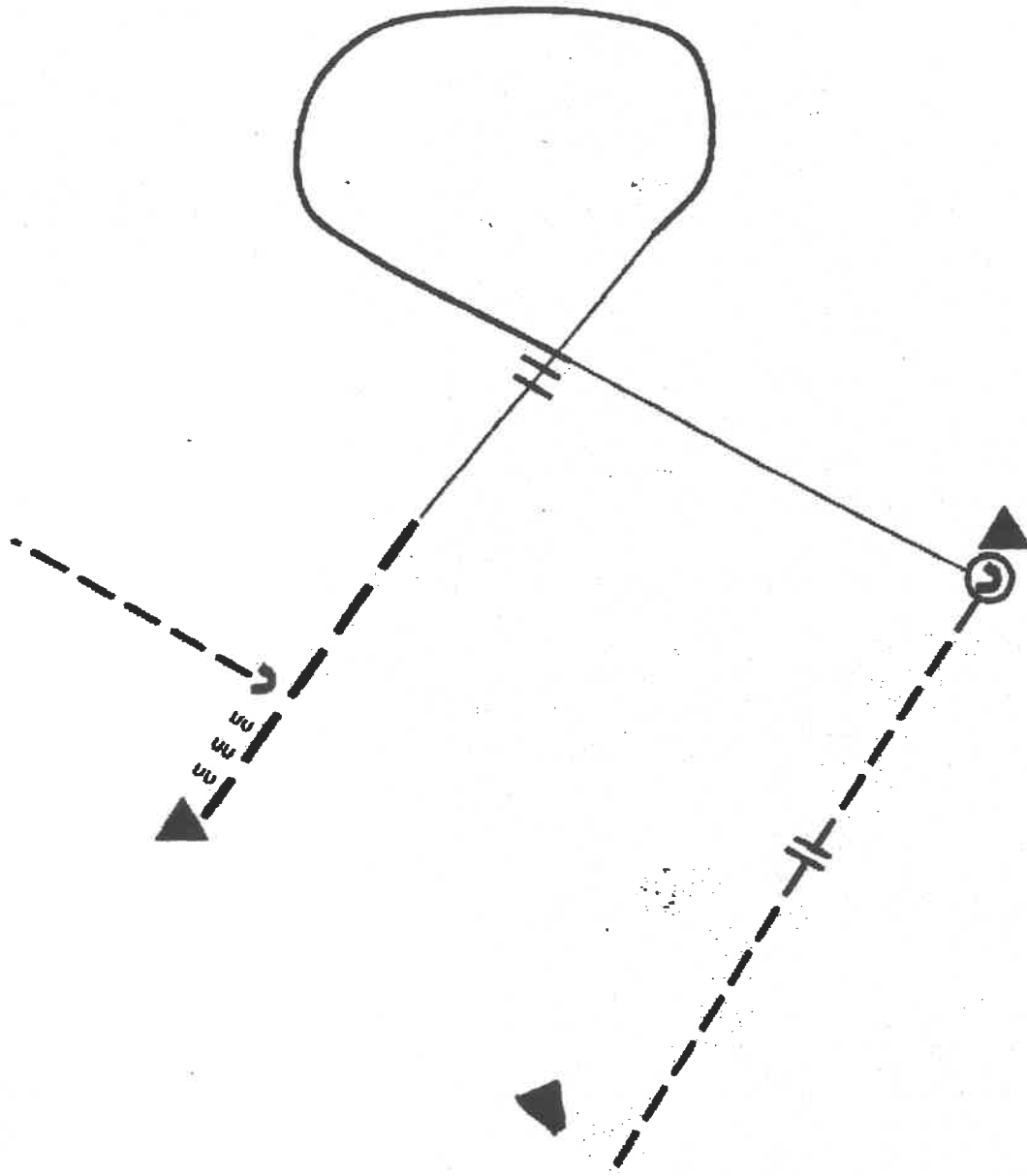




# Centre Hall Quarter Horse Shows

## Hunt Seat Equitation (Youth 14-18 - Amateur - Select- Open)

Show Date: April 27-28, 2019

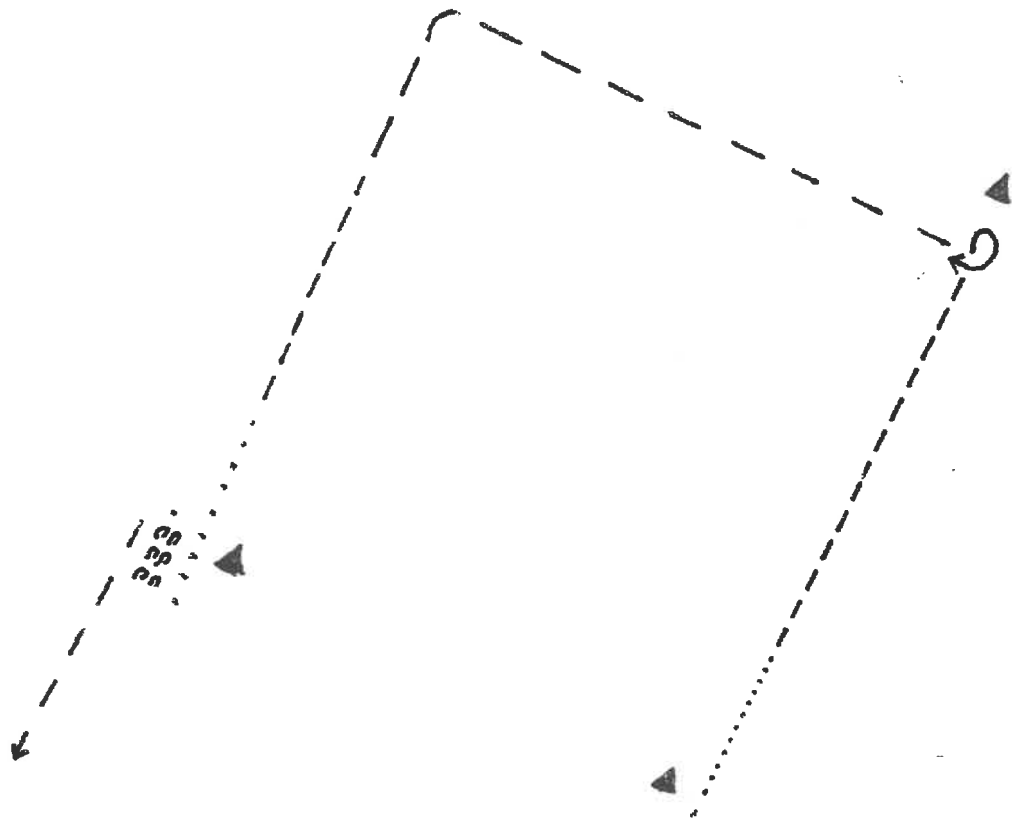


1. Trot – Right Diagonal
2. Change diagonal – stop
3.  $1\frac{1}{4}$  Forehand turn to the left
4. Lope right lead
5. Rise to hand gallop
6. Collect and change leads
7. Two point trot
8. Stop – back
9. Turn  $270^\circ$  left on the haunches
10. Sitting trot to exit

# Centre Hall Quarter Horse Shows

## Horsemanship (Small Fry & Walk/Trot)

Show Date: April 27-28, 2019



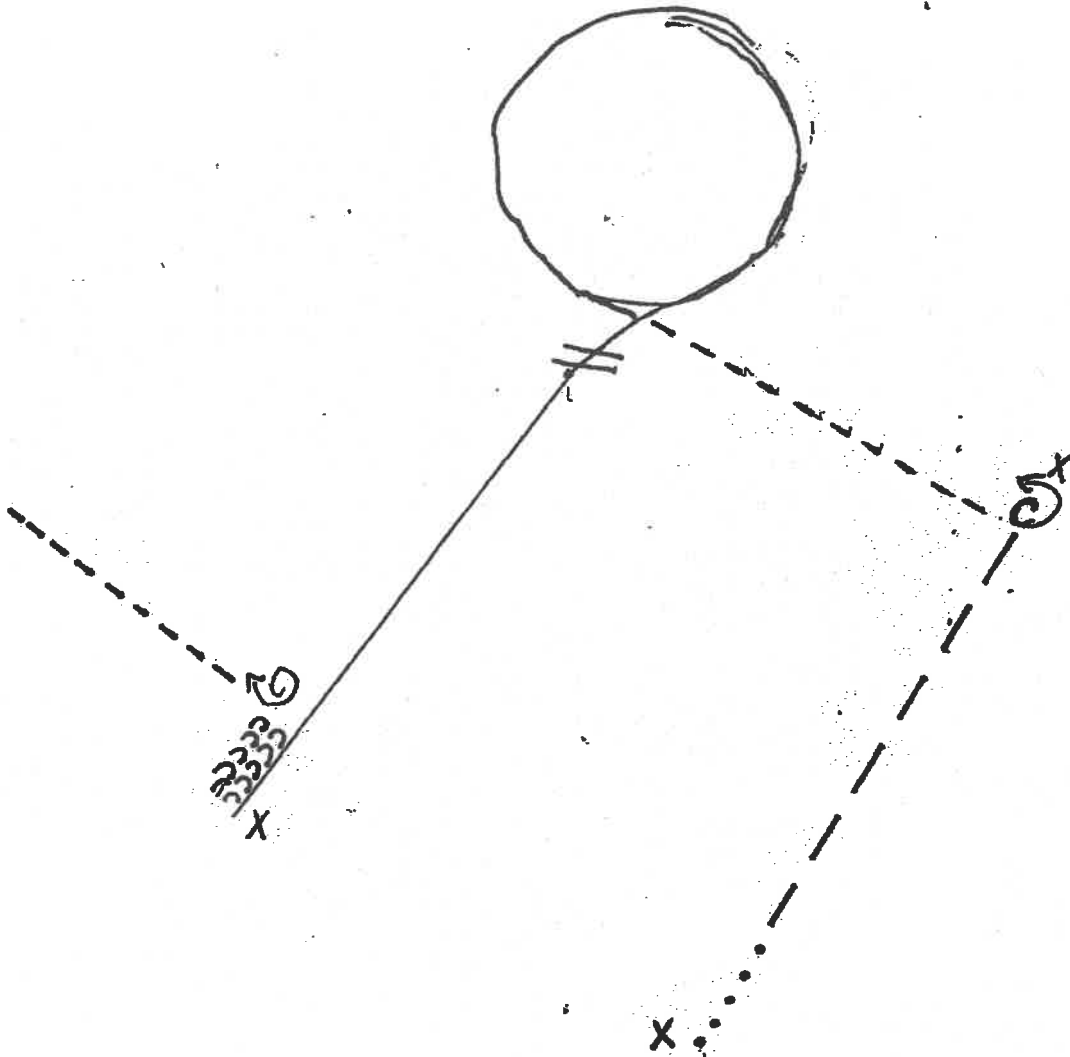
1. WALK
2. JOG
3. STOP. 270° RIGHT
4. EXTEND JOG
5. JOG
6. WALK
7. STOP & BACK

# Centre Hall Quarter Horse Shows

Horsemanship (Level 1 - Youth & Level 1 Amateur - 13 & Under)

Show Date: April 27-28, 2019

OPEN YOUTH



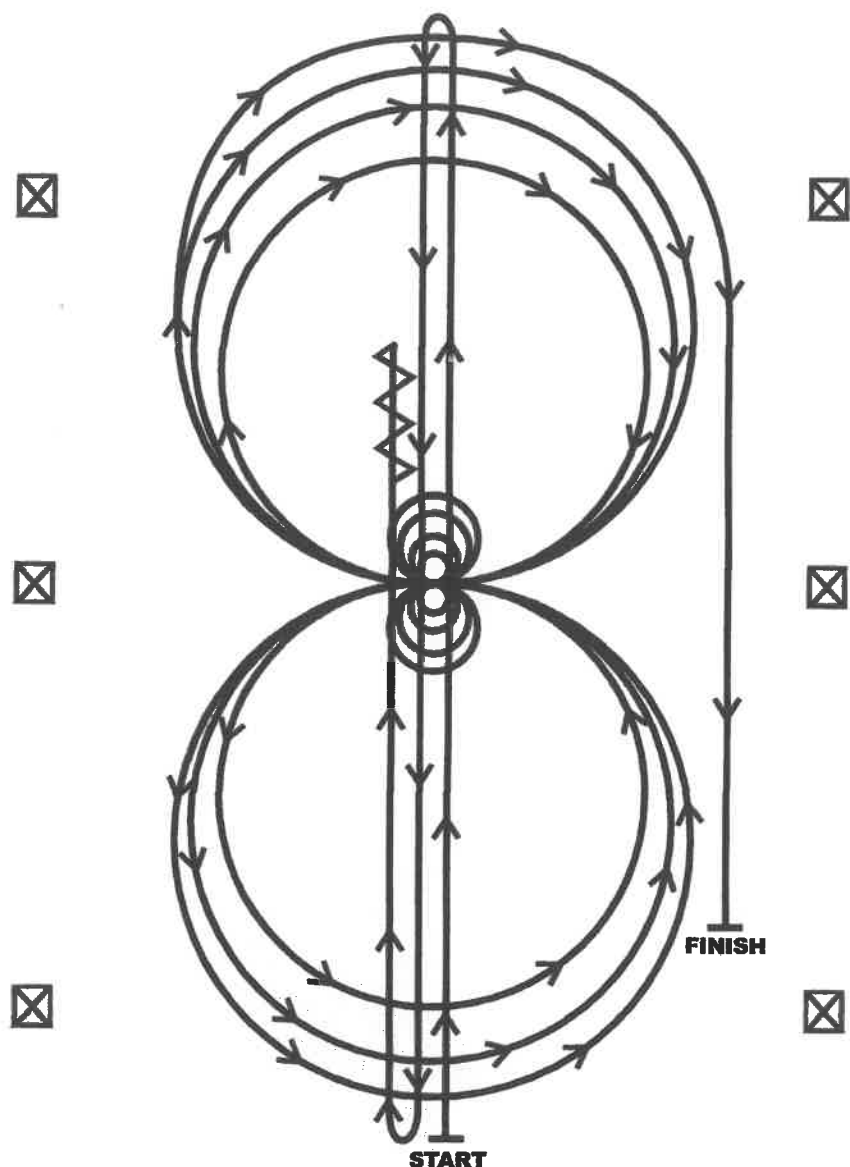
1. Walk
2. Extended Trot - Stop
3.  $1\frac{1}{4}$  turn Left
4. Trot
5. Lope RL
6. Change heads
7. Stop - Back
8.  $1\frac{1}{4}$  turn Right
9. Trot to exit





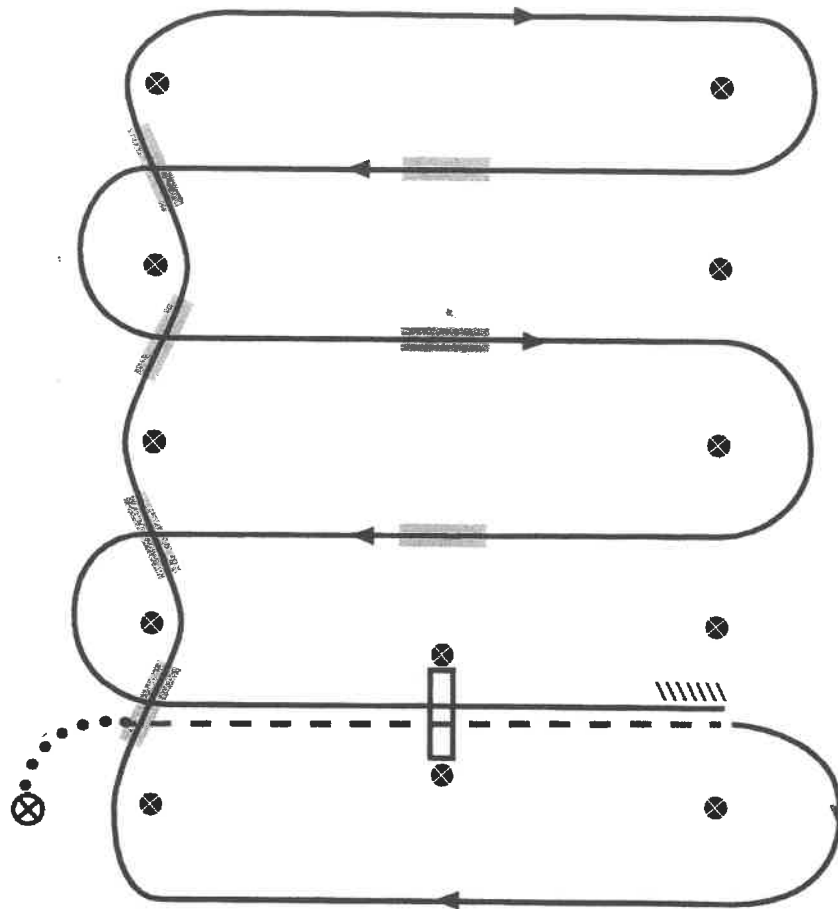


## REINING PATTERN 7



1. Run at speed to the far end of the arena past the end marker and do a left rollback—no hesitation.
2. Run to the opposite end of the arena past the end marker and do a right rollback—no hesitation.
3. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
4. Complete four spins to the right. Hesitate.
5. Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
6. Beginning on the right lead, complete three circles to the right: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
7. Complete three circles to the left: the first two circles large fast; the third circle small and slow. Change leads at the center of the arena.
8. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

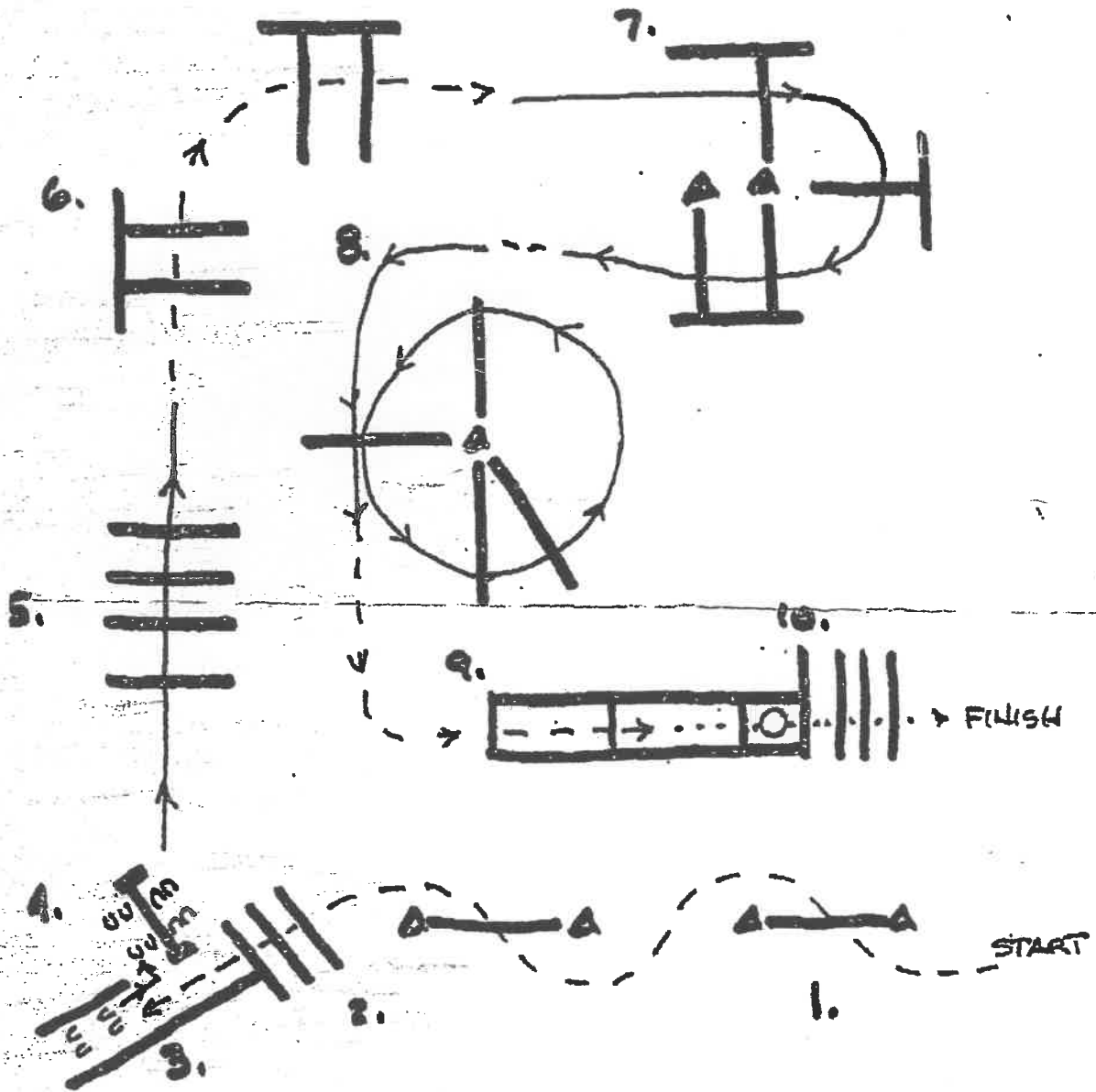
## WESTERN RIDING PATTERN 4



⊗ START CONE      WALK .....      JOG      - - - - -  
 LEAD CHANGING AREA [shaded box]      LOPE      \_\_\_\_\_

1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log.
2. Transition to the lope, on the right lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

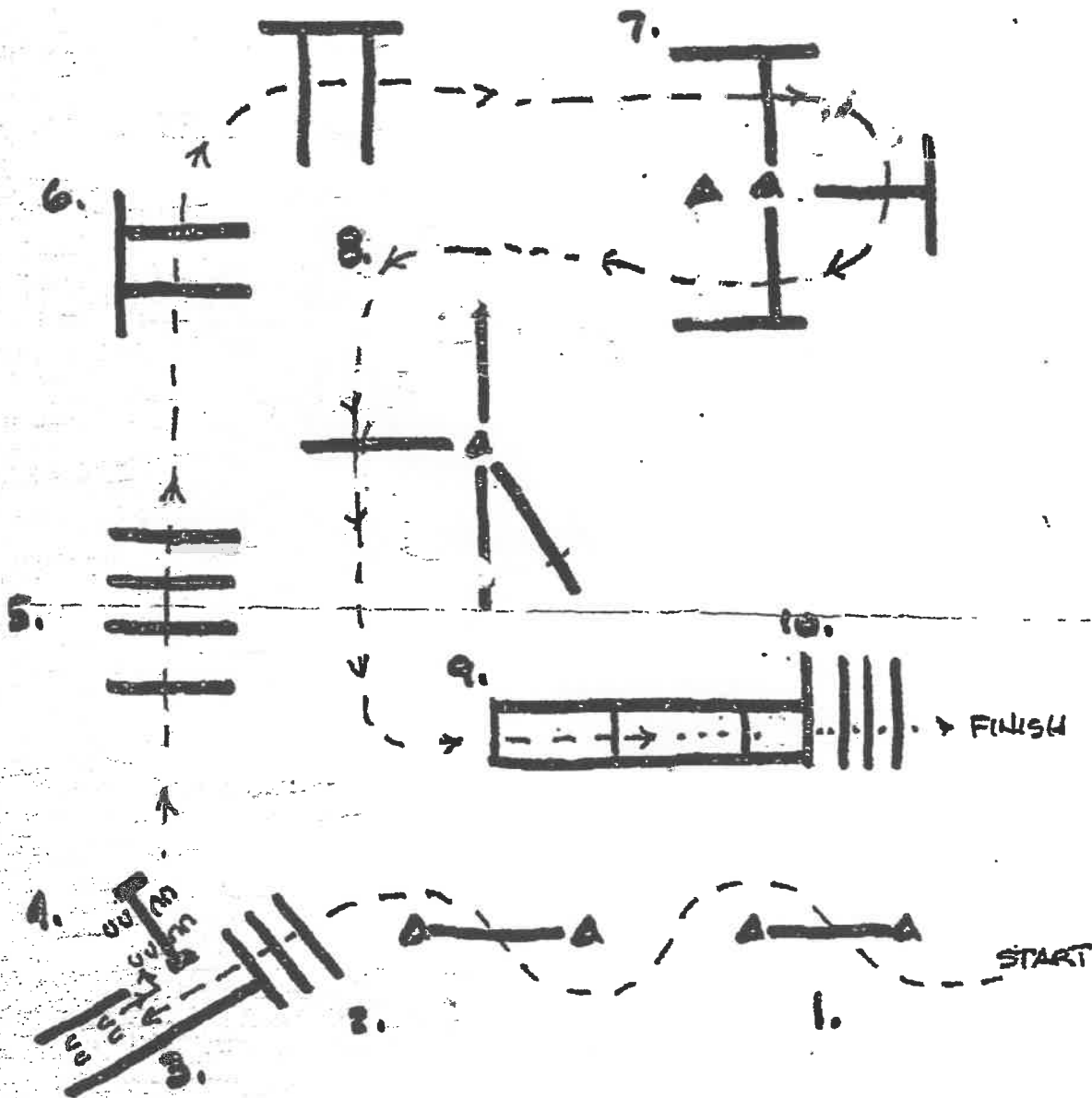
# ALL TRAIL (EXCEPT SMALL PONY)



1. Jog thru serpentine
2. Jog over poles & into chute
3. Back thru poles & up to gate
4. LH gate, ride thru & close
5. Lope over pole (RL)
6. Break to jog, jog over poles

7. Lope over poles (RL)
8. Break to jog then lope over poles (LL)
9. Break to jog, jog thru 1<sup>st</sup> box & into 2<sup>nd</sup>. Break to walk
10. Walk into 3<sup>rd</sup> box, 360 degree turn either way, walk out over poles

# SMALL FRY



1. Jog thru serpentine
2. Jog over poles & into chute
3. Back thru poles & up to gate
4. LH gate, ride thru & close
5. Jog over pole
6. jog over poles

7. Jog over poles
8. Jog pole
9. jog thru 1<sup>st</sup> box & into 2<sup>nd</sup>. Break to walk
10. Walk into 3<sup>rd</sup> box, , walk out over poles